

COMPUTER AIDED DESIGN AND ANIMATION

1st SEMESTER					
CODE	COURSE	T	P	ECTS	Language of Instruction
BDT103	Cartoon Animation Applications	2	2	4	TR
BDT105	3D Modeling and Texture Coating 1	2	2	4	TR
BDT107	Organic Modeling and Design 1	2	2	4	TR
BDT109	Computer Aided Graphic Design 1	2	2	4	TR
BDT203	Artistic Anatomy	1	3	4	TR/EN
SEG001	Manifest of Istinye I	0	1	1	TR/EN
	1 th Departmant Elective			2	TR/EN
	1 th Departmant Elective			5	TR/EN
	1 th Departmant Elective			3	TR/EN
TOTAL		9	10	31	

3rd SEMESTER					
CODE	COURSE	T	P	ECTS	Language of Instruction
ATA101	Principles of Atatürk and History of Turkish Revolution	2	0	2	TR
BDT101	Basic design	2	2	4	TR/EN
BDT201	Advanced Animation 1	2	2	5	TR
BDT205	Character Modeling for the Game	2	2	6	TR
DIL101	General English 1	2	0	2	EN
TRK101	Turkish I	2	0	2	TR
	3 th Departmant Elective			2	TR/EN
	3 th Departmant Elective			4	TR/EN
	3 th Departmant Elective			4	TR/EN
TOTAL		12	6	31	

2nd SEMESTER					
CODE	COURSE	T	P	ECTS	Language of Instruction
BDT102	Computerized 3D Character Animation	2	4	4	TR
BDT104	Computer Aided Animation Drawing	2	2	4	TR
BDT106	3D Modeling and Texture Coating 2	1	3	4	TR
BDT108	Organic Modeling and Design 2	2	2	4	TR
BDT110	Computer Aided Graphic Design 2	1	3	4	TR
BDT282	Internship	0	12	2	TR/EN
	2 th Departmant Elective			4	TR/EN
	2 th Departmant Elective			2	TR/EN
TOTAL		8	26	28	

4th SEMESTER					
CODE	COURSE	T	P	ECTS	Language of Instruction
ATA102	Principles of Atatürk and History of Turkish Revolution 2	2	0	2	TR
BDT202	Advanced Animation 2	2	2	4	TR
BDT204	2D Computerized Cartoon Techniques	2	2	2	TR
BDT492	Graduation project	2	2	6	TR/EN
DIL102	General English 2	2	0	2	EN
SEG002	Manifest of Istinye 2	0	1	1	TR/EN
TRK102	Turkish 2	2	0	2	TR
	4 th Departmant Elective			2	TR/EN
	4 th Departmant Elective			2	TR/EN
	4 th Departmant Elective			4	TR/EN
	4 th Departmant Elective			3	TR/EN
TOTAL		12	7	30	

DESCRIPTION

T: Theoric
P: Practice
ECTS: European Credit Transfer System

Elective Major Area Courses					
CODE	COURSE	T	P	ECTS	Language of Instruction
BDT002	Digital Production and Editing	1	3	3	TR/EN
BDT003	Basic Programming (Phyton)	3	1	5	TR/EN
BDT001	Animation Cinema	1	1	2	TR/EN
BDT005	Art History and Computer Aided Mythological Design	1	2	2	TR/EN
BDT004	Motion Graphics	1	3	4	TR/EN
BDT006	Visual Effect Design 1	1	2	2	TR/EN
BDT007	Character Development	1	1	4	TR/EN
BDT008	Industrial and Architectural Modeling	1	2	4	TR/EN
BDT012	Computer Aided Game Design	1	3	2	TR/EN
BDT010	3D Medical Modeling	1	1	2	TR/EN
BDT009	Visual Effect Design 2	1	2	4	TR/EN
BDT011	3D Computerized Medical Animation	1	1	3	TR/EN